Optical Signal Processing

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Chapter 2 Scalar Diffraction and Propagation Solutions



• A monochromatic (single-frequency) scalar field propagating in free space can be expressed as

$$u(P,t) = A(P)\cos\left[2\pi\nu t - \varphi(P)\right], \qquad (1)$$

- where A(P) is the amplitude and φ(P) is the phase at a position P in space (x, y, z coordinates) and v is the temporal frequency.
- This expression models a propagating transverse optical (electric) field of a single polarization.
- <u>Monochromatic light provides the basis for</u> <u>analysis of diffraction theory.</u>
- A truly monochromatic light source is coherent.



 To give an example, a specific form of Eq. (1) corresponding to a plane wave propagating in the z direction would be

$$u(z,t) = A\cos[2\pi\nu t - kz],$$

• where the wavenumber k is defined as

$$k=\frac{2\pi}{\lambda},$$

- where λ is the vacuum wavelength.
- $v = c/\lambda$, where c is the speed of light in vacuum.
- The speed *c* can be derived from the argument (or phase) in the cos function.
- This wave has no dependence on x and y and is treated as extending infinitely in these directions.





- If the field in Eq. (1) is propagating in a linear medium (assumed for scalar diffraction), <u>the</u> <u>temporal frequency of the resulting field will</u> <u>remain unchanged</u>: we don't need to consider the temporal term.
- Furthermore, substituting a complex exponential (phasor) form for the cosine function provides a valid propagation result and aids in mathematical manipulation.

- These changes lead to a function that simply describes the spatial distribution of the field $U(P) = A(P) \exp[j\phi(P)]. \qquad (2)$
- To further refine Eq. (2), the dependence on the z position can be removed, where z is assumed to be the fundamental propagation direction.
- $U_1(x, y) = A_1(x, y) \exp[j\phi_1(x, y)]$, indicates the field in the xy plane is located at some position "1" on z axis.



- Detectors cannot follow the extremely highfrequency oscillations (>10¹⁴ Hz: temporal frequency) of the optical electric field.
- Instead, optical detectors respond to the timeaveraged squared magnitude of the field.
- A quantity of considerable interest is the irradiance, which is defined here as (refer to Poynting theorem (see Schaum's Outline Optics))

 $I_1(x, y) = U_1(x, y)U_1(x, y)^* = |U_1(x, y)|^2.$ (3)

 Expression (3) actually represents a shortcut for determining the time-averaged square magnitude of the field and is valid when the field is modeled by a complex phasor.



Optical Path Length and Field Phase Representation

- The refractive index *n* of a medium is the ratio of the speed of light in vacuum to the speed in the medium: for example, a typical glass used for visible light might have an index of about 1.6.
- For light propagating a distance d in a medium of index n, the <u>optical path length</u> (OPL) is defined:

OPL = nd.

Optical Path Length and Field Phase Representation

- The OPL multiplied by the wavenumber k shows up in the phase of the complex exponential used to model the optical field.
- If the plane wave propagates a distance *d* through a piece of glass with index *n*, then the field phasor representation is

 $U(d) = A \exp(jknd).$

 <u>The wavelength shortens to λ/n in the glass</u> (temporal frequency remain same).



 Consider the propagation of monochromatic light from a 2D plane (source plane) indicated by the coordinate variables ξ and η.



 <u>At the source plane, an area Σ defines the extent</u> of a source or an illuminated aperture.





• The field distribution in the source plane is given by $U_1(\xi, \eta)$, and the field $U_2(x, y)$ in a distant observation plane can be predicted using the Rayleigh–Sommerfeld diffraction solution.



• λ is the optical wavelength, k is the wavenumber, which is equal to $2\pi/\lambda$ for free space, z is the distance between the centers of the source and observation coordinate systems and r_{12} is the distance between a position on the source plane and a position in the observation plane.

$$U_{2}(x,y) = \frac{z}{j\lambda} \iint_{\Sigma} U_{1}(\xi,\eta) \frac{\exp(jkr_{12})}{r_{12}^{2}} d\xi d\eta.$$
(4)

- ξ and η are variables of integration, and the integral limits correspond to the area of the source Σ .
- With the source and observation positions defined on parallel planes, the distance r_{12} is

$$r_{12} = \sqrt{z^2 + (x - \xi)^2 + (y - \eta)^2} .$$
(4-1)





- Expression (4) is a statement of the <u>Huygens</u>—
 <u>Fresnel principle</u>.
- This principle supposes the source acts as an infinite collection of fictitious point sources, each producing a spherical wave associated with the actual source field at any position (ξ, η).
- <u>The contributions of these spherical waves are</u> <u>summed at the observation position (x, y)</u>, <u>allowing for interference</u>.

 Expression (4) is, in general, a superposition integral, but with the source and observation areas defined on parallel planes, <u>it becomes a</u> <u>convolution integral, which can be written as</u>

$$U_{2}(x,y) = \iint U_{1}(\xi,\eta)h(x-\xi,y-\eta)d\xi d\eta,$$
 (5)

 where the general form of the Rayleigh– Sommerfeld impulse response is

$$h(x,y) = \frac{z}{j\lambda} \frac{\exp(jkr)}{r^2}, \quad r = \sqrt{z^2 + x^2 + y^2}.$$



• The Fourier convolution theorem is applied to write Eq. (5) as

$$U_{2}(x, y) = \Im^{-1} \{ \Im \{ U_{1}(x, y) \} \Im \{ h(x, y) \} \}.$$
(6)

- An equivalent expression for Eq. (6) is $U_{2}(x, y) = \Im^{-1} \{\Im \{U_{1}(x, y)\} H(f_{x}, f_{y})\},\$
- where *H* is the Rayleigh–Sommerfeld transfer function given by

$$H(f_X, f_Y) = \exp\left(jkz\sqrt{1 - (\lambda f_X)^2 - (\lambda f_Y)^2}\right).$$
(7)

• Strictly speaking, $\sqrt{f_x^2 + f_y^2} < 1/\lambda$ must be satisfied for propagating field components.



- The Rayleigh–Sommerfeld expression is the most accurate diffraction solution.
- Other than the assumption of scalar diffraction, <u>this solution only requires that r >> λ (refer to</u> <u>green theory), the distance between the source</u> <u>and the observation position, be much greater</u> <u>than a wavelength.</u>



- The square root in the distance terms can make analytic manipulations of the Rayleigh– Sommerfeld solution difficult and add execution time to a computational simulation.
- <u>By approximations for these terms, a more</u> <u>convenient scalar diffraction form is obtained.</u>
- Consider the binomial expansion

$$\sqrt{1+b} = 1 + \frac{1}{2}b - \frac{1}{8}b^2 + \dots,$$
(8)

where b is a number less than 1, then expand Eq.
 (4-1) and keep the first two terms to yield

$$r_{12} \approx z \left[1 + \frac{1}{2} \left(\frac{x-\xi}{z} \right)^2 + \frac{1}{2} \left(\frac{y-\eta}{z} \right)^2 \right].$$





- This approximation is applied to the distance term in the phase of the exponential in Eq. (4), which amounts to assuming a parabolic radiation wave rather than a spherical wave.
- Furthermore, use the approximation r₁₂ ≈ z in the denominator of Eq. (4) to arrive at the *Fresnel* diffraction expression:

$$U_{2}(x,y) = \frac{e^{jkz}}{j\lambda z} \iint U_{1}(\xi,\eta) \exp\left\{j\frac{k}{2z}\left[(x-\xi)^{2} + (y-\eta)^{2}\right]\right\} d\xi d\eta$$

• This expression is also a convolution, where the impulse response is

$$h(x, y) = \frac{e^{jkz}}{j\lambda z} \exp\left[\frac{jk}{2z}(x^2 + y^2)\right],$$

• and the transfer function is

$$H(f_X, f_Y) = e^{jkz} \exp\left[j\pi\lambda z \left(f_X^2 + f_Y^2\right)\right].$$



• Another useful form of the Fresnel diffraction expression is obtained by moving the quadratic phase term that is a function of *x* and *y* outside the integrals:

$$U_{2}(x,y) = \frac{\exp(jkz)}{j\lambda z} \exp\left[j\frac{k}{2z}(x^{2}+y^{2})\right] \times \iint\left\{U_{1}(\xi,\eta)\exp\left[j\frac{k}{2z}(\xi^{2}+\eta^{2})\right]\right\} \exp\left[-j\frac{2\pi}{\lambda z}(x\xi+y\eta)\right]d\xi d\eta.$$
(9)

 Along with the amplitude and chirp multiplicative factors out front, <u>this expression is a Fourier</u> <u>transform of the source field times a chirp</u> <u>function where the following frequency variable</u> <u>substitutions are used for the transform</u>:



Fraunhofer Approximation

- Fraunhofer diffraction (diffraction patterns in "far field") can be obtained mathematically by approximating the chirp term multiplying the initial field within the integrals of Eq. (9) as unity.
- The assumption involved is

$$z \gg \left(\frac{k(\xi^2 + \eta^2)}{2}\right)_{\max}, \qquad (10)$$

• The Fraunhofer diffraction expression

$$U_{2}(x,y) = \frac{\exp(jkz)}{j\lambda z} \exp\left[j\frac{k}{2z}(x^{2}+y^{2})\right] \times$$

$$\iint U_{1}(\xi,\eta) \exp\left[-j\frac{2\pi}{\lambda z}(x\xi+y\eta)\right] d\xi d\eta.$$
(11)



Fraunhofer Approximation

- The condition of Eq. (10) requires very long propagation distances relative to the source support size.
- Form of the Fraunhofer pattern also appears in the propagation analysis involving lenses.
- The Fraunhofer diffraction expression is a powerful tool for many applications such as laser beam propagation, image analysis, and microscopy.
- <u>The Fraunhofer expression can be recognized</u> <u>simply as a Fourier transform of the source field</u> <u>with the variable substitutions</u>:

$$f_{\xi} \to \frac{x}{\lambda z}, \qquad f_{\eta} \to \frac{y}{\lambda z}.$$
 (11-1)

Fraunhofer Approximation



- The Fraunhofer expression cannot be written as a convolution integral (no impulse response or transfer function).
- <u>Scaled version of the Fourier transform of the</u> <u>initial field.</u>

- Consider a circular aperture illuminated by a unit amplitude plane wave.
- The complex field immediately beyond the aperture plane is

$$U_1(\xi,\eta) = \operatorname{circ}\left(\frac{\sqrt{\xi^2 + \eta^2}}{w}\right). \tag{12}$$

• To find the Fraunhofer diffraction field, the Fourier transform is taken as

$$\Im \{ U_1(\xi,\eta) \} = w^2 \frac{J_1(2\pi w \sqrt{f_{\xi}^2 + f_{\eta}^2})}{w \sqrt{f_{\xi}^2 + f_{\eta}^2}}.$$





• Using Eq. (11), the field is expressed by:

$$U_{2}(x,y) = \frac{\exp(jkz)}{j\lambda z} \exp\left(j\frac{k}{2z}(x^{2}+y^{2})\right)$$

$$\times w^{2} \frac{J_{1}\left(2\pi\frac{w}{\lambda z}\sqrt{x^{2}+y^{2}}\right)}{\frac{w}{\lambda z}\sqrt{x^{2}+y^{2}}}.$$
(13)

• The irradiance is

$$I_2(x,y) = \left(\frac{w^2}{\lambda z}\right)^2 \left[\frac{J_1\left(2\pi\frac{w}{\lambda z}\sqrt{x^2+y^2}\right)}{\frac{w}{\lambda z}\sqrt{x^2+y^2}}\right]^2.$$

- Let's exercise MATLAB to display this irradiance pattern.
- Suppose w = 1mm, $\lambda = 0.633$ µm (He–Ne laser wavelength), z = 50 m, and L = 0.2 m.

```
%fraun circ - Fraunhofer irradiance plot
1
2
3
  L=0.2;
                  %side length (m)
4 M=250;
                  %# samples
5 dx=L/M;
                  %sample interval
  x=-L/2:dx:L/2-dx; y=x; %coords
6
  [X,Y]=meshqrid(x,y);
7
8
9 w=1e-3;
                   %x half-width
10 lambda=0.633e-6; %wavelength
11 z=50;
                   %prop distance
12 k=2*pi/lambda; %wavenumber
13 lz=lambda*z;
14
15 %irradiance
  I2=(w^2/lz)^2.*(jinc(w/lz*sqrt(X.^2+Y.^2))).^2;
16
17
               For jinc(), see the page 28.
```







- Fig. 1 Fraunhofer irradiance (a) image pattern and
 (b) x-axis profile for a circular aperture.
- This is known as the Airy pattern.

- It is helpful to make a function that handles the Bessel function ratio.
- In a New M-file (named "jinc") enter the following:

```
function[out]=jinc(x);
1
2
  8
3 % jinc function
4
  8
5 % J1(2*pi*x)/x
  % divide by zero fix
6
7 %
8 % locate non-zero elements of x
9 mask=(x~=0);
10 % initialize output with pi (value for x=0)
11 out=pi*ones(size(x));
12 % compute output values for all other x
13 out(mask)=besselj(1,2*pi*x(mask))./(x(mask));
14 end
```

